

Dear IAA Member,

Hey guys, if you are reading this then you must be getting ready to go to your first conference. Or maybe your seasoned looking to refresh on fundamentals. The purpose of this guide is to elucidate and explain some of the strategies that I have employed to great success. After reading this my goal is to make you a competitive dealeate.

Crisis

First of the bat is crisis. By now you have heard of crisis and how scary it can be. If you do not know what crisis is go and ask your head delegate then come back to this guide. I want you to forget about crisis. Its not important. I dont use it to win. Its not essential for my strategy.

But I use a crisis a lil bit. You have probably heard examples of other delegates talking about armies they've formed or houses they built or a spy network. Forget that garbage, it is garbage. It will not help you at all. Do it if you want, go through the motions. Just know, I dont use it and I do well. Now then what sort of crisis notes should you write - the tool can be helpful. I find that the best sort of crisis notes are joint personal directives. Get some teammates involved and now youre a player. I win with these. That army you made that crisis ignored - now that youre a joint personal directive it's relevant and powerful. Crisis will let you use it.

Now we have heard stories of how crisis loses our notes and even our good schemes get lost to time. How to avoid? You name your joint personal directives. Name a directive and reference it later on and crisis is much more likely to know it.

There are only two types of personal crisis notes you should write. Notes to your friend Raoul and realistic things you can do by yourself.

Notes to Raoul? A note to Raoul is a note for your contact in the UAE or PRC. Its your childhood friend from the academy or an old professor from Harvard. Its the general you promoted on your way to Chairman of the Joint Chief of Staffs. That friend you placed in the other guys department. Get it? - Make him up, and know you have A LOT of friends. Getting your friend to do things - or just asking him (for a little favor) is never a bad idea.

Things you can do by yourself. A general may ready his men. A teacher assigns extra credit. Keep in mind to keep serious - thats how you win. Name these bad boys and youre good to go. I write these sort of notes the least.

Caucus

Now then how do you win? For me I always speak. I speak every moderated caucus and I propose motions most every go. Everyone hears my ideas and wants to work with me during unmod. It is that simple. I SPEAK. Aboslutely you must speak every time. You may not have an opinion but your character does. Everytime there is a two for two against I speak. New crisis update - I absolutely have an opinion. Dont worry about being wrong. Everyone is wrong.

Speaking of being wrong. Directives. That thing that someone wrote in 20 minutes. It has mistakes. Someone else wrote it. What do you do when someone has written a directive and has passed it around looking for signatories. It doesnt matter if you like it or not. It has errors somewhere. Find these errors - exploit them - be creative here. Now either fix these errors and get on as a sponsor or shoot it down in committee. Mod caucus speak out against it every time. Two for two against? You are vehemently

opposed. This is my key strategy. I shine with this.

Timeline

The timeline for a MUN conference. In my opinion: First day of committee (Friday) get out of your shell now. Speak out loud now. Dont be too brash and keep realistic.

- Saturday (Most important day): First round of committee - everyone is catching up from yesterday and trying to pass directives that were written (... and relevant) yesterday.
- 2nd round: Winners are decided now, by now you have a directive or two. More if they are not important or (not) contested. The more contested a directive that you pass is the better. Blocs have formed and the bloc you are against is trying to pass a directive. Fight with all your heart here, dont let them pass it. Even if its good - it has mistakes - they all do.
- 3rd round: Meh, everyone is tired, realism is breaking down, bored delegates may go wanton. There may be carryover from 2nd round
- Last day: Awards are decided Saturday night.

Dirty tricks

Yuck, dirty tricks. For more competitive people, even if you use them you should know them because people will use them against you.

Branding: Brand yourself. Write a proverb in every note you write. Its hilarious, crisis loves it. Use a unique paper so that everyone knows its yours. Good for tabbing points as talked in dirty tricks. As in that yellow notepad paper - distinctiveness is what we want.

Coalition: Be a friendly guy, be gregarious, if you are not nervous/ out of your shell step up! Call people by their (real) first names.

Awards go to those that control the flow of debate.
Dont be the most in character.
Dont sign everything.
Keep your goals in mind. Make your goals yours priority.

Thanks,

Dirk Chau '16